


STR: aula_3

Trabalho 1 – parte

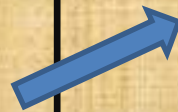
Rotinas de Acesso ao kit – C++ (2ª
parte) – [em inglês]

Planeamento das aulas

- Semana 21 Set:
 - Conceitos básicos de I/O (com experimentação)
- Semanas 28 Set, (5 Out), 12 Out:
 - 1ª parte do trabalho 1 (em C) ←  HERE
- Semanas 19 Out, 26 Out:
 - 2ª parte do trabalho 1 (RTlib)
- Semana 2 Nov:
 - Exercícios sobre Java
- Semanas 9, 16, 23 Nov:
 - Trabalho 2: Java em Tempo Real
- Semanas 30 Nov, 7 Dez, 14 Dez:
 - Trabalho 3 (plc)

Recalling last lesson

- `move_z_up();`
- `move_z_down();`
- `move_x_right();`
- `move_x_left();`
- `move_y_inside();`
- `move_y_outside();`
- `stop_x(), stop_y(), stop_z()`
- `put_piece();`
- `get_piece();`
- `goto(X,Z)`
- `is_at_z(Pos),`
- `is_at_x(pos),`
- `is_at_y(pos)`
- `is_at_cell(x,z)`



- Parts must not move beyond their limits
- Move 'x', and 'z' iff cage conveyor is at the 'center' sensor.
- Move 'y' iff cage correctly positioned at a cell.
- `put_piece()` and `get_piece()` iff correctly positioned at a cell

.... among others.

Routines (1)

```
void goto_x(int x)
{
    if (actual_x() < x)
        move_x_right()
    else
        move_x_left()
    while( !is_at_x(x) {do nothing} // while position not reached
    stop_x(); // já chegou.
}

void goto_z(int z)
{
    // “find seven differences between this and previous routine!” 😊
}
```

Routines (2)

```
void goto(int x, int z, int where) // where 0-> means get position, 1-> put
{
    goto_x(x);
    goto_z(z);
}
```

- What is the big concerns in this solution?
- Can you make better functions?
- How would you change goto_x and goto_z in order to consider “where” parameter?
- How about using realtime concepts?

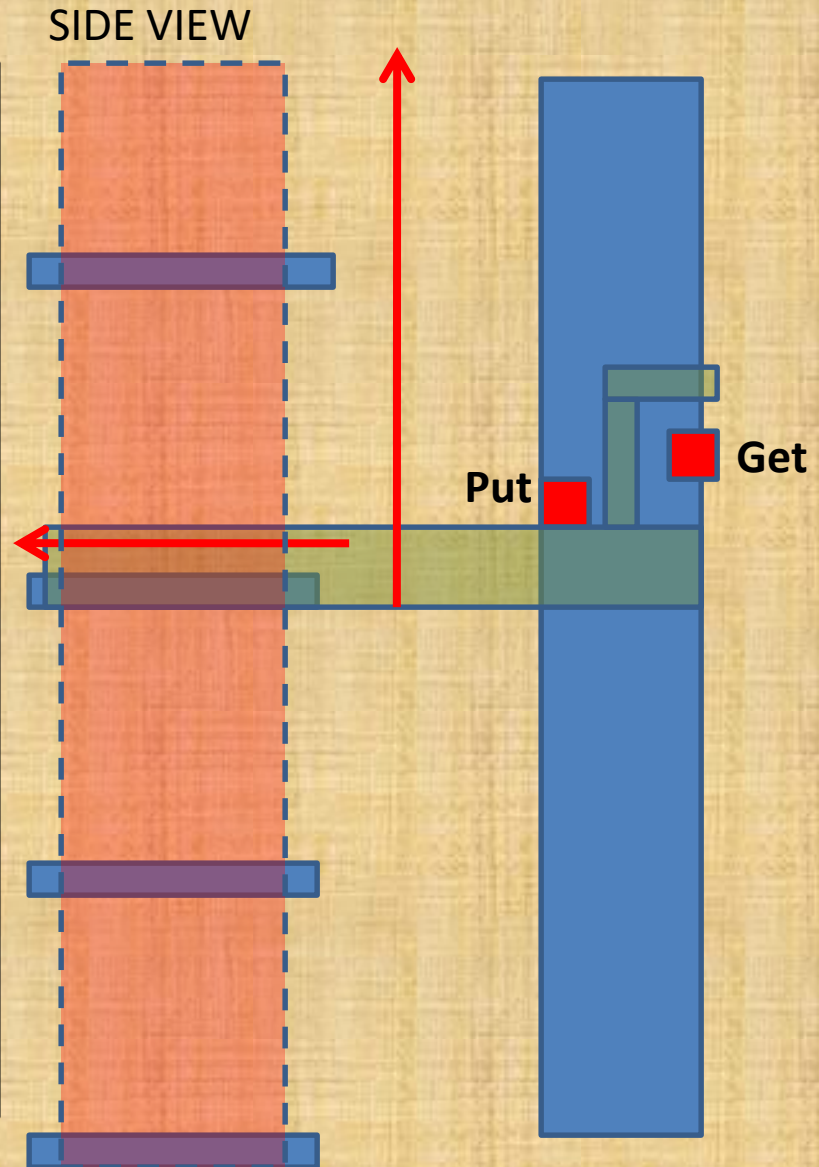
Routines (3)

```
void put_piece_in_cell(x,z)
{
    goto x position
    goto put position of z cell
    move y inside until reaching the "inside" sensor
    goto "get" position of z cell
    move y outside until reaching the "center" sensor
}
```

```
void get_piece_from_cell(x,z)
{
    // similar to previous one
    // in terms of z axis, go first to "get" sensor
    // get inside cell
    // goto up z until reaching put sensor, to grab the piece
    // get outside the cell.
}
```

Routines (4) – put piece in cell

```
void put_piece_in_cell(x,z)
{
  goto(x,z, 1); //1-> put position
  // it is expected that "center" sensor is
  //activated
  move_z_up() // for the case of the figure
  while("put" sensor not activated) {do nothing}
  stop_z();
  move_y_inside();
  while("inside" sensor not activated) {do nothing}
  goto_z(z, 0); // go down to get position
  move_y_outside();
  while("center" sensor not activated) {do nothing}
}
```



Recomendations

- Always implement everything in the simulator first. Only after all verifications are successful, you are allowed to test your work in real kit.
- Movements in X,Z are allowed iff “center sensor” in the elevator is activated
- Testing the `put_piece_in_cell()`, `get_piece_from cell()` requires re-positioning of the zz sensores, as they are displaced from their correct positions. So, leave testing in real kit for next lesson.